

Prolog lecture 2

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http://etc.ch/xVkG

Or scan the barcode

Today's discussion

Videos:

Solving a logic puzzle

Prolog rules

Lists

Agenda

- 1) Voting/quiz questions from the videos
- 2) Answer the questions you asked on sli.do
- 3) Programming challenge

Which of these are true statements

- _ unifies with anything
- 1+1 unifies with 2
- prolog unifies with prolog
- prolog unifies with java

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What's the result of unifying cons(1,cons(X)) with cons(1,cons(2,cons(3)))

- False: they don't unify
- True: they unify
- True: X is now cons(2,cons(3))
- True: X is now cons(1,cons(2,cons(3)))

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Which of these is a list containing the numbers 1,2,3

- [1,2,3]
- [1 | [2 , 3]]
- [1 | 2 , 3]
- [1,2|3]
- [1,2|[3]]
- [1,2,3|[]]

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Q: In the Zebra puzzle, why isn't the `rightOf` fact used help define the `nextTo` fact (e.g. `nextTo(A, B, rightOf(A, B)). nextTo(A, B, rightOf(B, A)).`) Q: In the Zebra puzzle, why isn't the `rightOf` fact used help define the `nextTo` fact (e.g. `nextTo(A, B, rightOf(A, B)). nextTo(A, B, rightOf(B, A)).`)

A: You could easily define nextTo in terms of rightOf etc. (there's a supervision question on it). It's done without rules in the video because we've not covered rules at that point.

Q: Why is the last lecture still using the "bounds" library? Comment on its website: deprecated - No longer maintained. Please use clpfd.pl Q: Why is the last lecture still using the "bounds" library? Comment on its website: deprecated - No longer maintained. Please use clpfd.pl

A: The bounds library still works so I have not changed it: this leaves me time for 'other things'...

(Please keep your questions to the videos for the current session.)

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A: Its quite hard to do this without using things like arithmetic (Thursday) but let's look at some examples now and then some more next time.

$$a(X) :- a(X).$$

$$a(X) :- a(X).$$

Yes! Trick question. This program doesn't have any queries in it...

a([]).
a([_|T]) :- a(T).
:- X = <any_finite_list>, a(X).

What does this print?

Does this terminate?

Write a program which runs out of stack as quickly as possible

Today's programming challenge - Map colouring

Colour the regions shown below using four different colours so that no touching regions have the same colour.



Useful trick: testing your code

last([X],X).
last([_|T],R) :- last(T,R).
:- last([1,2,3],X), X=3.

This is better than :- last([1,2,3],3).